Sir Jumpy Square Coding

Main Square Character

Make him move left and right

```
when clicked

forever

if key right arrow pressed? then

change x by 10

when clicked

forever

if key left arrow pressed? then

change x by -10
```

Allowing him to Jump but not infinitely

```
when clicked

set Points to 0

wait 2 seconds

forever

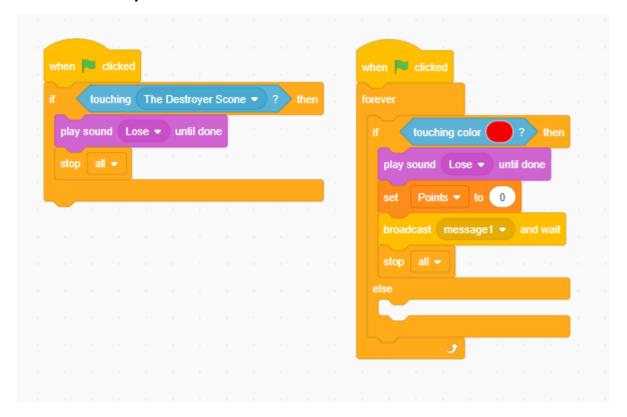
if touching Sprite2 ? then

set Jumps to 1

else

change y by 2
```

Game over Scripts



Moving Object Sprite

